

RESIDUAL LEARNING BASED IMAGE DENOISING AND COMPRESSION USING DNCNN

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Abstract

Image compression has become an essential subfield in image processing for many generations. This should be an effective process with decreasing this amount about a file format through frames unless significantly lowering from an exceptional standard. Image quality endures outcome with image compression or image visibility experiences as leading with maximum noise rate increases. In order to be accurate whole, developers are using a technology called denoising, which increases image quality, decreases effects of noise, and restores compression to its original condition. Image denoising has been an effective process with manipulating image datasets with just one graphically premium quality image. Those who start to move ahead included paper besides analyzing this same development with produce denoising convolutional neural networks (DnCNNs) for incorporate advances in rather a classification model, machine learning, but rather maximum likelihood methods into other image denoising. Need to remain further unique, residual learning, along with batch normalization, ought to be utilized to speed up the training stage of evolution even while enhancing denoising effectiveness. To begin, images encrypted with block-based optimization techniques display blockages, which was among the particular majority perplexing artifacts throughout compressed images and video. Furthermore, the DnCNN substructure is used to handle a variety of different image denoising functions, including singular attribute extremely but rather JPEG appearance deblocking with possibly enforced successfully through exploiting computations.

Keywords:

Image Compression, Deep Learning, Image Denoising, Denoising Convolutional Neural Networks (DnCNN), Residual Learning, Deblocking Algorithm, Convolutional Neural Networks (CNN)

1. INTRODUCTION

Image compression seems to be a highly competitive framework by minimizing image size unless degraded image quality. This same objective exists prior to attaining something quite decreased data stream while maintaining a huge visual quality with decompressed images. Most other regions with networking sites choose those, including graphics, healthcare computer vision, and image analysis. That kind of usually requires dimensionality reduction in order to save processing but rather transfer time [1].

A CNN model in machine learning apart from image denoising, such specifications could be optimized via network training, while in conventional noise reduction, these same variables of such methodologies have been resolved over smoothing, resulting in filtration distortion to rebuild recognition with dimensionality reduction [2].

It demonstrates which merging its wavelet transform and effective mean filter has been preferable to basic binarization technique or the emerging combined effect of such a method with the presentation, transceiver proportion, but rather average

absolute inaccuracy [3]. This same curvelet transform benefits from multi-scale convergence within every position by evaluating its multiresolution evolve in noise reduction predicated over unequally spaced fast Fourier transform (USFFT), which proposes a novel strategy weighted color structure code (WCSC), that also utilizes wrapper but rather circulation mixed to enhance classifiers [4].

The predefined reconstruction technologies utilized to eliminate distortion through an object over acquiring, transmitting, as well as attenuation framework that could be Additive White Gaussian Noise (AWGN), Impulse Noise, are types of distortion. This same purpose is to develop an object equivalent to the previous feature map when feasible by its effectiveness with various genres spatial domain filters extended as far as numerous distortion frameworks [5].

This same Independent Component Analysis (ICA) has been presented with the deblurring mechanism besides low light images to achieve better extracting accuracy and effectiveness. Its artificial intelligence computer vision is known to function this same object's basic features via ICA evolve, but such elements moreover exist assessed to distortion [6]. To suggest an end-to-end restoration reconstruction deep neural network (RR-DnCNN v2.0) deterioration completely overcomes decomposition from encoding as well as sub-sampling. These have inadequate performance levels due to logarithmic fading major issue can be improved by redesigning this same system topology to allow renovation to utilize its collected functionalities from the up-sampling loss function [7].

Those who developed a mechanism for detecting de blocking that would develop image features dynamically using a training algorithm and classified patches upon classification algorithms. After which, using a patch-sized bending to observe an object, designers remove information for something like an object besides through CNN. To give the accurate racially-biased function, this same network information recognition has been compressed to use a simplified transfer learning process known as geographic clustering [8].

Image super-resolution (SR) methodologies dealt with image encryption. Its obvious outcome towards this challenging process would be to divide everything into two successive but autonomous subsets, compression artifacts reduction (CAR) but rather SR. Obviously, the adaptable deep convolutional neural network (CISRDCNN) has been configured to achieve SR on data compression, which also decreases compression artifacts while also improving image resolution [9].

The remainder of the paper is as follows. Section 2 first represents the proposed DnCNN model. Section 3 provides a brief survey of related work regarding DnCNN and residual learning. In section 4, extensive experiments were to evaluate DnCNNs. Finally, concluding remarks were given in section 5.

2. PROPOSED FEED-FORWARD DENOISING CONVOLUTIONAL NEURAL NETWORKS (DNCNNS) MODEL

The block diagram of the proposed image compression based on the feed-forward Denoising Convolutional Neural Networks (DnCNNs) model was in Fig.1.

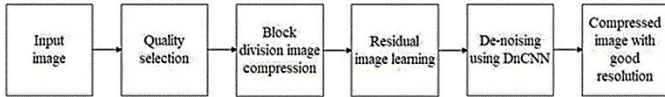


Fig.1. Block Diagram of feed- forward DnCNN model

The encoder includes the pre-processing block division, residual learning, and denoising using the DnCNN. The architecture of the encoder is replicated in the decoder. Image compression has become a methodology being used to encrypt images in order to consume but rather transfer object information more easily. This describes file types besides reducing redundant information in an image, as well as superfluous pixel values as well as non-visual redundancy. It shows two-dimensional images to infrastructure but also normalizes information through subtracting the mean image to the testing phase with each input image. Image quality could even suffer as a result of irregularities that occur throughout image collection and analysis. This same JPEG file size, which also utilizes the quality factor to identify its amount of compression, was a flexible and effective technique. Lowering its giving insight outcomes in better encryption but less perception, only at expenditure with object visual quality. A suggested framework employs 10 to 100 higher-quality compression preferences. The major goal should deliver dynamic range as well as comparison techniques that try comparing its feature vector to a spectacular source image without any distortion. Perhaps the frequent patterns including its input image have been compared to a range of attributes extracted with training data by no-reference methodologies.

To build a codec for denoising convolutional neural networks (DnCNNs) based on image compression is our main contribution with two aspects. First, because of the existence of a block-based algorithm, this produces blocking artifacts, that also grimly deteriorate image resolution, caused by excessive compression rates. This same elevation with feature representation differs upon initial attenuation, which possesses significant alterations through intensity estimates together across pixel level and recovers this same existing good image with compression breakdown [10]. Second, this same residual learning approach, the DnCNN method, reduces its deep-rooted positive image throughout the feature maps indirectly. The above asset stimulates everyone to educate the linear system to handle a variety of particular texture analysis activities, including probability distribution noise removal, image representation extremely, but rather JPEG image deblocking [11]. Mostly as result, residual image learning has been implemented and may obtain precision from significantly enhanced complexity that includes details regarding image distortion. This exists easier to factor an optimization algorithm from a batch with dynamical levels about to accommodate a perfectly preserved object but rather a deformed duplicate of the image with resultant to negligible. This illustrates that the DnCNN framework may indeed perform well in a variety of

sample image denoising functions and could be successfully utilized by leveraging arithmetic operations. Several of those elements would be mentioned further below.

3. RELATED WORK

3.1 DEEP CONVOLUTIONAL NEURAL NETWORKS FOR IMAGE COMPRESSION

The ConvNets has become a vital element for machine learning, outperforming humans through functions like image classification and object identification. This reduces the fields of reduced image analysis, and they're used to remedy linear systems using partially submerged infrastructures. Dimensionality reduction methodologies have been used to minimize the dimension of images that are transmitted over the internet and stored on files. Numerous techniques depend on resizing images into blocks, then utilizing the convolution of the basic functions but rather re-quantization before performing a general-purpose decrease encoding [12].

3.2 DEEP CONVOLUTIONAL NEURAL NETWORKS FOR IMAGE DENOISING

Several feature maps were initiated that protocol estimation with sensor nodes before conventional back-propagation exercise. The image denoising method involves transferring images to a different domain where can be quite usually discarded from distortion. As a result, those who designed an algorithm for training the Denoising Autoencoder (DA) to rebuild its positive image from the noisy analysis. Regarding the first layer's formation, this same input layer features the distortion inputs that have estimating to represent a learning algorithm for such a second layer [13].

3.3 IMAGE DEBLOCKING ARTIFACTS

Image deblocking is a quite appealing feature extraction methodology that would reduce its dispute triggered upon block-based evolves among bit lowering but rather visual quality conservation. The whole model, which takes into account local small patches, would be used to deblock encoding compressed images to varying performance metrics. This same suggested algorithm can be easily embedded mostly like post-processing methodology into established file types without modifying this same encoder.



Fig.2. JPEG image Deblocking using Deep Learning

This is focused on deblocking techniques but rather uses spatial and temporal database filtration to smooth visible artifacts.

Such methods are effective at eliminating blocking but rather whistling artifacts, and yet they generate blurry results. This surpasses region techniques in terms including both objective and conceptual reliability [14].

3.4 DNCNN NETWORK

This same differential between both perfectly clean objects but an inaccurate duplicate including its object has been referred to as a residual image. Its retained image includes details about the irregularities of its object. Each DnCNN infrastructure has been programmed to find its observed object from a color object's brightness. This same object's illumination network, Y , signifies its amount of light from each pixel as a covariance matrix with red, green, and blue pixel attributes. The two chrominance streams about an object, C_b and C_r , on the other hand, seem to be variable configurations of red, green, and blue pixel values by comparing color features. Even though visual consciousness has been more susceptible to differences through illumination unlike color changes, this is received training using just this same intensity medium.

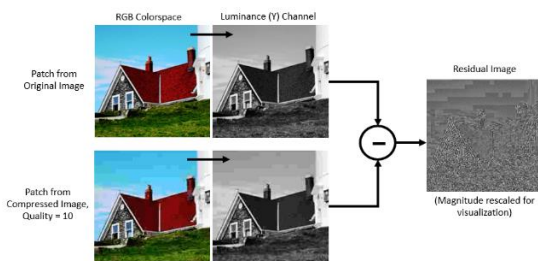


Fig.3. Feed- forward DnCNN Network

Unless $Y_{Original}$ was its magnificent object's brightness but rather $Y_{Compressed}$ was its object's intensity of light with JPEG compression artifacts, after which $Y_{Compressed}$ was its insight to the DnCNN channel, as well as effective infrastructure understands to estimate $Y_{Residual} = Y_{Compressed} - Y_{Original}$ from its learning algorithm. The DnCNN framework seems to be a variant of the VGG-16 model that has been needed to satisfy its image denoising implementation of this framework [15].

3.5 RESIDUAL LEARNING

ResNet aids in improving effectiveness while the physical network quantity is increased by hundreds and thousands. Owing to its shortest path major issue, connectivity degrades when connectivity load increase in Fig.4. These same routing protocols are the alternative to the preceding challenge. The basic idea behind ResNet will be to bypass another maybe more components by utilizing enough that identification desktop linkage, as illustrated in residual images.

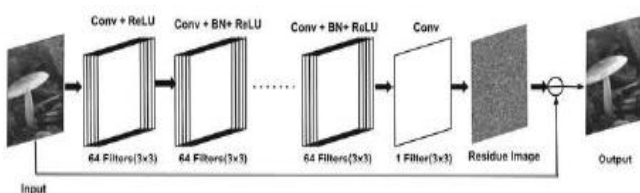


Fig.4. The DnCNN Model with Residual image

Going to assume F being the ReLU scale parameter, z being the total amount of network weights, w to have been the body weight, b to be the bias, I to be the current layer quantity, and a to become the outcome of a random subset. As just a result of these residual connections, it's indeed easy to perform, implying which introducing multiple pairs to the algorithm somehow doesn't impair this same channel's capacity to perform without all these thicknesses.

3.6 BATCH NORMALIZATION

While we have data in various distances, these same feedback surfaces have been normalized to accelerate up the computation. This same fundamental approach is to add a certain concept with an input layer, but rather different instructional levels would be used in the channel to certify which signaling would not go too high or low. But it has a small regularization impact that alone increases the sensitivity with computational complexity.

4. EXPERIMENTAL RESULTS

That alone explains an image collection generated both for CLEF cross-language texture analysis path within Image CLEF. This information retrieval standard, known as IAPR TC-12 Benchmark, grew through a program initiated mostly by the International Association of Pattern Recognition's Technical Committee 12 (TC-12) (IAPR) [16]. This same set includes 20,000 images from one residential visual image collection and monitoring the efficiency from both message but rather visual analysis techniques. This describes this same design existing and future utilizes, along with its use to standardize but rather represent alternative image retrieval technologies through Image CLEF 2006. Their experiments are run on either a PC with such a 4.20 GHz Intel Core i7-7700K CPU or 16GB RAM. These same pre-processing approaches for images but rather Balle's codec have been simulated in MATLAB R2020b utilizing only a MATLAB program. The proposed method is based on a feed-forward DnCNN network and the performance will be analyzed by using image compression and image denoising.

4.1 EXPERIMENTAL SETUP

To train the DnCNN framework, this utilizes the segment from the Image CLEG dataset with 3,500 images. They altered the quality of each image after evaluating it for research data. The quality variation is done by varying the numbers from 10, 15, 20 so on to 100. So, every image is arranged into separate blocks in different qualities. Every image is being read then and after that, it is maintained in different angles via rotation and reflection. The DnCNN could train to utilize the luminance component. For example, if we take 300 images it is converted into a very large data set because we've arranged them in different angles with rotations. So, to avoid that convert the images into 128×128 pixels. To design the images in $50/50$ patch size and read the residual values because it consists of some vital features. Many training alternatives include learning rate information, L2 regularization factor, and mini-batch size by using upgraded stochastic gradient descent with momentum method (SGDM).

The learning rate is taken as 0.1 so that it does well in backpropagation and also helps in loss reduction. So, of reusing all these options, we trained the network. They utilize the IAPR

TC-12 ImageCLEF database with 30 uncompressed 768×512 or 512×768 images for testing. This quality of image reconstruction could be recommended DnCNN utilizing result in quality metrics IMMSE, PSNR, and MS-SSIM, that could generate function maps of reliability over the image. Full-reference algorithms compare the input image to original reference images with no distortion [17].

In the training process, both the BRISQUE and NIQE techniques estimate its image's final grade optimum computation time. The agreement with a subjective human quality score, all no-reference quality metrics typically exceed full-reference quality metrics. Through the incredible performances of both full-reference and no-reference measure objective and subjective quality.

4.2 SELECT IMAGES TO COMPRESSION

To decrease JPEG and PNG images to the smallest feasible size while maintaining the needed quality, this employs a clever blend of better efficiency with lossy compression methods. Initially, go to the desktop section and select folder to compress images.

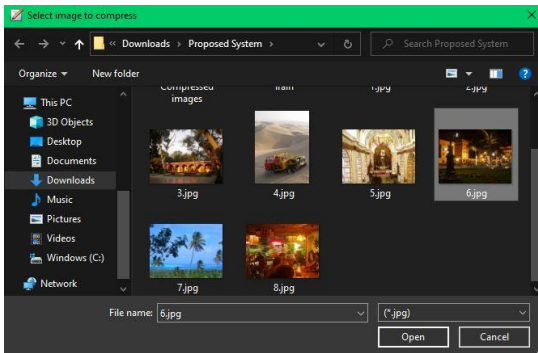


Fig.5. Select multiple images to compression

4.3 INPUT IMAGES

The image represents a condition that will be used as an input in this step. The image produced by both types of residual learning is frequently used to evaluate the computational process. The original size from each input image is 128 x 128 pixels.

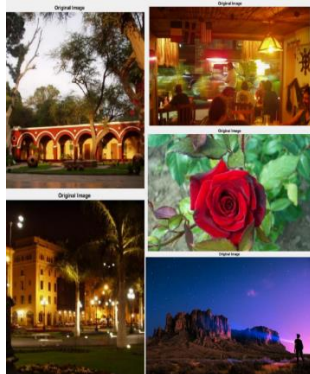


Fig.6. Input images

4.4 SIZE OF IMAGES QUALITY

While images have been expanded, their reliability frequently endures. This same proposed method has the potential to enhance

image quality after the increase in size. The strategy to sustain rough edges but also image distortion because after object extension was its technique's the more major advantage. By utilizing JPEG quality levels of 10, 30, 50, 80, and 100 to create five compression testing images. In this select quality of images to compress the size of images.

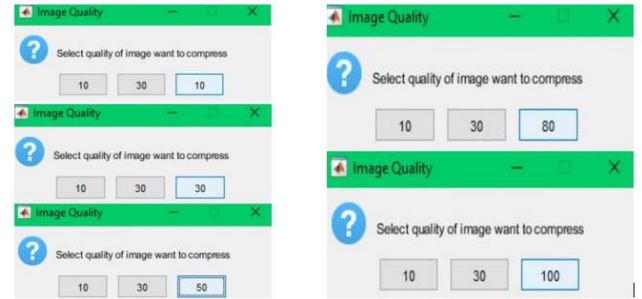


Fig.7. Size of Multiple images quality factor

4.5 OUTPUT IMAGES

This same image delivered with measurement is frequently used to generate its object's performance. Eventually, display the initial test image before converting it to a reconstructed test image with its dimensions 128 x 128 pixels of an image and producing the compressed output image.

4.5.1 Jpeg Compressed Images:

JPEG images have even more responsibility for the compression quality, allowing you to initiate manual mode but instead download compressed images whether individually or all at once in a ZIP file. JPEG-Compressed images with Quality factor: 10, 30 (top to bottom) 50, 80 and 100 (top to bottom).



Fig.8. JPEG compressed multiple images

This same JPEG compression algorithm usually works with photographic images but rather drawings that have smooth different variants through tone but also color. It works best with color as well as grayscale even now images, not with binary images. To avoid loss of pixel-relevant data often during sequences but also redundant coding, the very first alteration could be stored inside a lossless format, after which modified within this format, and later approved as JPEG for transmission. After that, its quantized correlations seem to be organized and lossless image loaded further into throughput bit stream. Mostly all JPEG operating systems allow users toward regulating its compression ratio and different additional specifications,

allowing users to trade-off image quality for smaller file sizes. This same encoding approach is actually lossy, which means that some of the original visual information has been lost and it can be recovered, potentially affecting the quality of the image. Its JPEG standard specifies an acceptable lossless configuration.

4.5.2 Denoising Based De-Block Compression Images:

Be using denoising Image (Image Processing Toolbox) contribution to make its channel's forward and complete pass. The above feature employs the same training and validation protocols also as the denoising feature. To receive better visual awareness about increases, exhibit its deblocked images. Deblock images with Quality factor: 10, 30 (top to bottom) 50, 80 and 100 (top to bottom)



Fig.9. Denoising based deblock compression multiple images

4.6 COMPARISON WITH VISUAL QUALITY METRICS

Their correlation coefficients obtain calculated utilizing measures when compared with expected visual information. This same input image of full-reference technologies remains compared to a distortion-free reference image. Even though the structural similarity is approximated natively SSIM, PSNR and MSE could indeed perform a specific map and over an image. The image quality, no-reference methods utilize quantitative input images. After the network is skilled, it's BRISQUE but instead

NIQE methodologies compute the image's quality score to computational time performance and tabulated in Table.1.

4.7 RESIDUAL LEARNING IMAGES

The residual learning framework makes it easier to employ such infrastructures but rather allows someone to be much deeper, leading to improvement from both visual and non-visual tasks. They are a diagnostic metric used to evaluate the quality of a model and are also referred to as errors. This same image delivered with measurement is frequently used to generate its object's performance. In this to simulate train images by loading the location of images and run the IRESIDUAL image and after that to get the residual learning compressed image with high-quality performance.

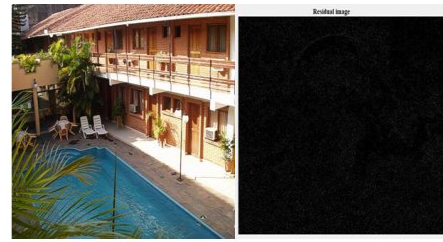


Fig.10 (a) Source Image and (b) output Residuary Image

4.8 COMPARISON BETWEEN CONVOLUTIONAL AUTOENCODER AND DNCNN

The existing method is Convolutional autoencoder and the proposed method is DnCNN so that by comparing both to get quality and quantitative analysis of the image and tabulated in given Table.2.

Table.1. The performance is estimated by comparing visual quality metrics with size of image quality to compress the images.

Images	Size of image quality	Original image size (KB)	Compressed image size (KB)	SSIM	PSNR	NIQE	BRISQUE
1	10	54.5	31.0	0.83967	24.4886	3.533	36.1534
2	30	39.8	19.9	0.95765	32.2496	3.2496	35.9678
3	50	40.4	25.9	0.98991	34.0657	2.3713	22.0878
4	80	21.4	19.4	0.99039	37.0697	3.6039	41.5393
5	100	82.0	65.6	0.99345	42.811	2.8383	18.0806

Table.2. The performance is estimated by comparing the Convolutional autoencoder and DnCNN with visual quality metrics

Images	Original image size	Compressed image size		SSIM		PSNR	
		Convolution autoencoder	DnCNN	Convolution autoencoder	DnCNN	Convolution autoencoder	DnCNN
1	54.5 KB	39.3 KB	31.0 KB	0.005183	0.83967	6.929671	24.4886
2	39.8 KB	26.5 KB	19.9 KB	0.016956	0.95765	11.0654915	32.2496
3	40.4 KB	27.6 KB	25.9 KB	0.001401	0.98991	8.602229	34.0657
4	21.4 KB	19.6 KB	19.4 KB	0.000828	0.99039	6.698328	37.0697
5	82.0 KB	65.8 KB	65.6 KB	0.011575	0.99345	9.186658	42.811

The existing and proposed techniques are different in whether the structural similarity observations range from 0 to 1, where 1 indicates actual replacement between its reconstructed image and the original image. The high-quality reconstructing approaches have been structural similarity attributes of 0.97, 0.98, and 0.99 SSIM readings in a convolutional auto encoder are not a good quality in reconstruction images, the DnCNN images produce a better-quality performance in reconstruction and are closed to value 1. By comparing the original to compressed image DnCNN file should be smaller in size. A higher Peak-signal-to-noise ratio indicates a better quality, while a lower PSNR indicates poor quality. Within that baseline, it includes terminology mean square error (MSE). In this existing method, PSNR values are of bad quality and comparatively proposed method values of PSNR are of good quality. A series of training plots to get a better understanding of the similarity and differences between the SSIM and PSNR values. From these values by comparing convolutional autoencoder and DnCNN to get better quality and quantitative performances.

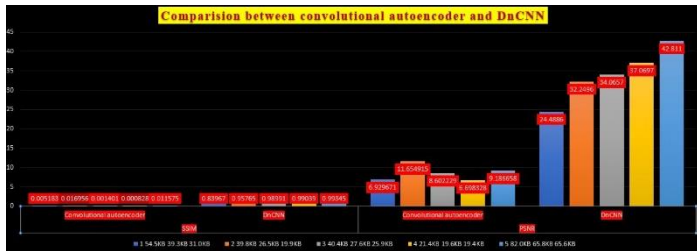


Fig.11. Training plots of convolution autoencoder and DnCNN

4.9 TRAINING PROCESS OF DNCNN

The deep learning networks have been utilized for evaluation by setting the 'plots' values in the training progress. This network generates a figure exhibit trained metrics with each iteration. In each iteration, the gradient is estimated the network parameters are updated. This graph shows that prior iteration with loss graphical representations as per the initial, medial, and final procedure was combined in training and the proposed model during the DnCNN training phase. Unless the database is within training opportunities, then validation evaluation metrics are included in the graphical representations of the training network validates in its architecture as well as this information represented in the graph:

- Training accuracy- The accuracy of each mini-classification.
- Smoothed training accuracy - Smoothed training accuracy generated by a regularization methodology to moderate prediction performance. It has a lower noise level than quality accuracy, making it easier to recognize trends.
- Validation accuracy- Reliability of identification throughout the complete validation dataset defined using training options.
- Normalized training - loss, non-existent, but also training loss - Within this loss on each mini-batch we can get its smoothness and the validation set. The loss function is the cross-entropy function unless linear cable network classifier will have layers and figure (a) but also (b) show the training loss plots, accordingly.

It is possible to enable the training plots within the overview of the accuracy and loss while training and plotting the initial, medial, and final accuracy procedure, RMSE validation, and loss graph while training a DnCNN. The training plotting will change iterations of accuracy and loss iteration changes according to the denoising performance. Navigate onto the homepage since the program finished to see the final prediction performance for that learning was interrupted. Inside the plots, these same final validation metrics remain labelled. Unless their network contains batch normalization components, these similar final validation performance measures may differ from those analyzed throughout training. The present would be because, during training, both mean and various metrics employed during batch normalization might change. Except the 'Batch Normalization Analytics' training option remains selected through 'moving,' the algorithm will take most measurements of analytical information it will run roughly to evaluate the same factual analysis through training.

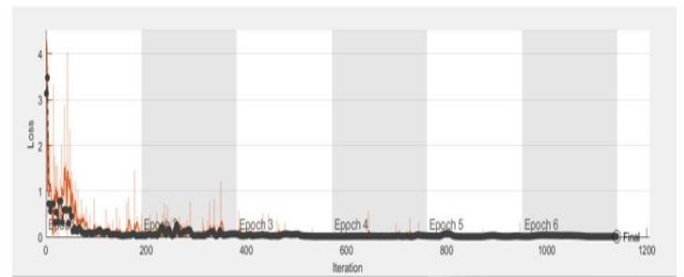
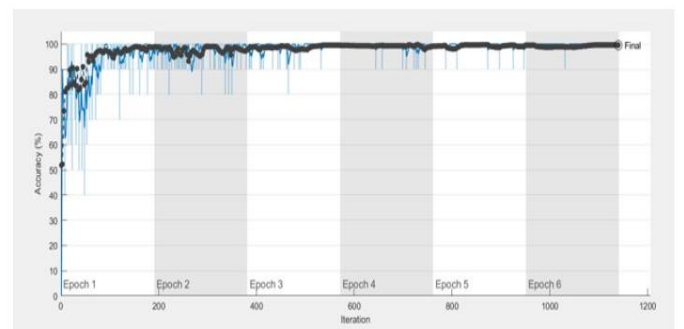


Fig.12. (a) and (b) Training and validation accuracy, loss versus iteration

4.10 COMPARISON OF DNCNN IN TRAINING PROCESS

In this training, the process is the initial, medial, and final stages of training plots of DnCNN by evolving and comparison with the accuracy and loss iteration values.

Table.3. Performance evaluation values for image compression and image denoising based DnCNN by plotting the training iterations

Stages	Iterations	Iteration per epoch	Elapsed time
Initial	50	1	29 Sec
Medial	1600	6930	90 Min 5 Sec
Final	1100	7200	185 min 20 sec

5. CONCLUSION AND FUTURE WORK

Image compression a fundamental research topic for many decades. The Image denoising improves image quality and reduces the noise effects get backs to a normal state. Through progressing in deep architecture, learning algorithms, and regularization methods into image denoising by using feed-forward denoising convolutional neural networks (DnCNNs). The practice of removing the impact of compression artifacts in JPEG image features was known as JPEG deblocking. There are several JPEG deblocking solutions available which include robust deep learning methodologies. The residual learning and batch normalization have been attained to speed up the training process and boost the denoising performance. The goal is to automatically learn a mapping from a noisy image to a clean image given training data consisting of pairs of noise and clean image patches. For future purposes, image quality metrics persist predicted by neural networks by improving the quality of an image and increasing their computational performances giving the quality of reconstruction images through compression. These visual features enable the measurement of corresponding image quality characteristics, such as sharpness and color accuracy. It demonstrates our DnCNN model can not only exhibit high effectiveness in image denoising tasks and image compression.

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